



Dependent Typing for Multirate Faust

Pierre Jouvelot

MINES ParisTech, PSL Research University

Joint work with Yann Orlarey (GRAME)

Séminaire Deducteam

September 19, 2014

Agenda

- Let's have...fun
- Motivations
- Faust
 - ▶ Core
 - ▶ Static and dynamic semantics
 - ▶ Correctness theorems
- Multirate Core Faust extension
- Future work

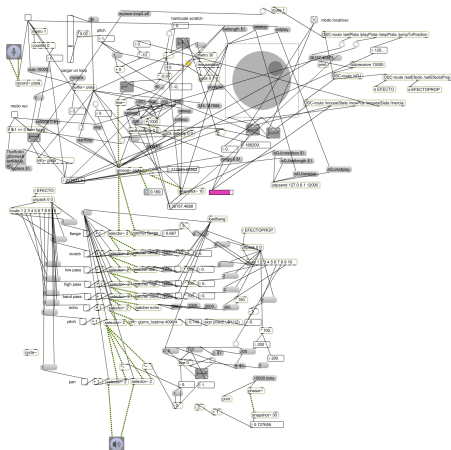
Faust: Motivations (1)

- Music as part of mathematics
- Computer music research centers:
 - ▶ IRCAM, GRAME...
 - ▶ CCRMA (Stanford), CNMAT (Berkeley)...
- Music stringent performance requirements:
 - ▶ Berkeley ParLab [CACM 2009]
 - ▶ Real-time constraints
 - ▶ Dedicated hardware (4X...)
 - ▶ Lots of software developments (MIDI, audio, HMI...)

Faust: Motivations (2)

Domain-Specific Languages for audio processing¹:

- Music I (Bell Labs, 50s)
- CSound (MIT, 86)
- Max/MSP (IRCAM, 80s)
- OpenMusic (IRCAM, 98)
- Faust (GRAME, 02)...



¹Figure: <http://www.ateliermodulaire.org>

Faust: Project

- Functional Audio Stream (<http://faust.grame.fr>)
- Designed at GRAME in 2002 (Yann Orlarey)
- High abstraction level, with C++-like run-time performance
- C++-targeted compiler, with a rich environment: FaustWorks, FaustLive, FaustWeb, Faustine...
- Applications: moForte, Guitarix, music installations, preservation, education...
- ANR FEEVER Project (2013-2016):
 - ▶ "Faust as the Javascript of audio"
 - ▶ GRAME, MINES ParisTech, IRISA, U. St-Etienne

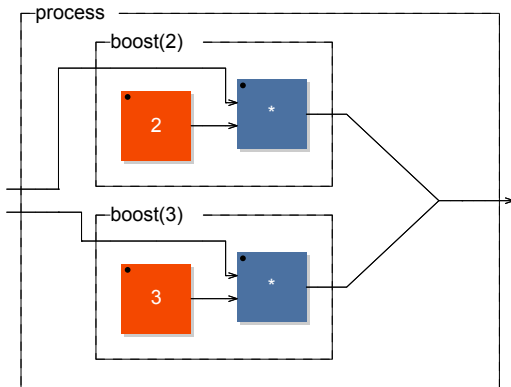
Faust: Design

- Signal processors as building blocks
- Text and block diagram prettyprinting
- Two-tier functional approach:
 - ▶ Macro language: full untyped λ - calculus, with curriffication
 - ▶ Core Faust: algebra of typed signal processors
- `process`, from input to output sampled (audio) signals
- Advanced dependent type system for maximum performance

Faust: Examples (1/3)

Stereo differential mixer:

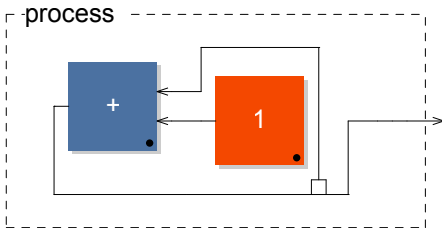
```
boost(p) = _, p : *;  
process = _, _ : (boost(2), boost(3)) >: _;
```



Faust: Examples (2/3)

Infinite signal of successive integers:

```
process = _ ~ (1, _ : +);
```



Faust: Examples (3/3)

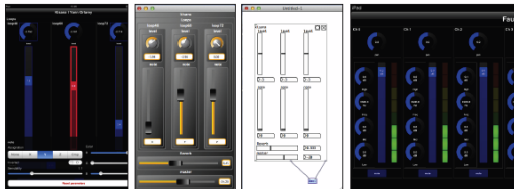
8-voice stereo mixer:

```

vol = component("volume.dsp");
pan = component("panpot.dsp");
vumeter = component("vumeter.dsp").vumeter;
mute = *(1 - checkbox("mute"));

voice(v) = vgroup("voice %v",
  mute : hgroup("[2]", vol : vumeter) : pan);
stereo = hgroup("stereo out", vol, vol);
process = hgroup("mixer", par(i, 8, voice(i)) :> stereo);
  
```

Multiple GUIs:



Faust: Core Language Syntax

- Core Faust *expressions* E :

$$\begin{aligned} E &::= I \mid \\ &E_1 : E_2 \mid E_1, E_2 \mid \\ &E_1 <: E_2 \mid E_1 :> E_2 \mid \\ &E_1 \sim E_2 \end{aligned}$$

- *Bindings* $I = E$

- Currification, via rewriting such as $_ : + (2)$ to $_, 2 : +$

Faust: Signal Processors

A Faust expression E is a *signal (beam) processor* p



$$m : z = (\text{int}[l,u]^f, \dots) \xrightarrow{p} m' : z' = (\text{float}[l,u]^g, \dots)$$

Faust: Core Static Semantics

- Dependent type system based on *intervals* $[n, m]$
- *Types* $t \in \text{Type} = \text{BasicType} \times \text{int} \times \text{int}$
- “Connection” constraints relaxed via *subtyping*:

$$\frac{[n, m] \subseteq [n', m']}{\text{int}[n, m] \subset \text{int}[n', m']}$$

- *Sum types* for mixing signals ($:\>$):

$$b[n, m] + b[n', m'] = b[n + n', m + m']$$

- *Beam types* $z \in \text{BeamType} = \bigcup_n \text{Type}^n$
- Fixed typing environment T
- Typing judgments $T \vdash E : z \rightarrow z'$

Faust: Core Static Rules

$$(i) \frac{T(I) = \Lambda l.z \rightarrow z' \quad \forall(x, S) \in I \quad l'[l^{-1}(x, S)] \in S}{T \vdash I : (z \rightarrow z')[l'/l]}$$

$$(C) \frac{T \vdash E : z \rightarrow z' \quad \begin{array}{l} z' \subset z'_1 \\ z_1 \subset z \end{array}}{T \vdash E : z_1 \rightarrow z'_1}$$

$$(:) \frac{T \vdash E_1 : z_1 \rightarrow z'_1 \quad T \vdash E_2 : z'_1 \rightarrow z'_2}{T \vdash E_1 : E_2 : z_1 \rightarrow z'_2}$$

$$(\cdot) \frac{T \vdash E_1 : z_1 \rightarrow z'_1 \quad T \vdash E_2 : z_2 \rightarrow z'_2}{T \vdash E_1, E_2 : z_1 \parallel z_2 \rightarrow z'_1 \parallel z'_2}$$

$$(<:) \frac{T \vdash E_1 : z_1 \rightarrow z'_1 \quad T \vdash E_2 : z_2 \rightarrow z'_2 \quad z'_1 \prec z_2}{T \vdash E_1 <: E_2 : z_1 \rightarrow z'_2}$$

$$(>:) \frac{T \vdash E_1 : z_1 \rightarrow z'_1 \quad T \vdash E_2 : z_2 \rightarrow z'_2 \quad z'_1 \succ z_2}{T \vdash E_1 >: E_2 : z_1 \rightarrow z'_2}$$

$$(\sim) \frac{\begin{array}{l} T \vdash E_1 : z_1 \rightarrow z'_1 \\ T \vdash E_2 : z_2 \rightarrow z'_2 \\ z_2 = z'[1, |z_2|] \\ z'_2 = z_1[1, |z'_2|] \end{array}}{T \vdash E_1 \sim E_2 : z_1[|z'_2| + 1, |z_1|] \rightarrow \widehat{z}'}$$

Core Faust: Dynamic Domains

- *Values*: $v \in \text{Val} = B$
- *Signals* as streams of *typed* values:
 $s \in \text{Signal} = \text{Time} \rightarrow \text{Val}$
- *Beams* as groups of signals: $m \in \text{Beam} = \bigcup_n \text{Signal}^n$
- *Processors* as beam transformers:
 $p \in \text{Proc} = \text{Beam} \rightarrow \text{Beam}$
- *Binding states*: $r \in \text{State} = \text{Ide} \rightarrow \text{Proc}$

Core Faust: Denotational Rules

- States r bind identifiers to beam processors:
 - ▶ $r_0(_) = \lambda(s).(s)$
 - ▶ $r_0(0) = \lambda().(\lambda t.0)$
- $E : \text{Exp} \rightarrow \text{State} \rightarrow \text{Proc}$
- Semantic equations:

$$E[\mathbb{I}]r = r(\mathbb{I})$$

$$E[\mathbb{E}_1 : \mathbb{E}_2]r = p_2 \circ p_1$$

$$E[\mathbb{E}_1, \mathbb{E}_2]r = \lambda m.p_1(m[1, d_1]) \parallel p_2(m[d_1 + 1, d_1 + d_2])$$

$$E[\mathbb{E}_1 \sim \mathbb{E}_2]r = \lambda m.\text{fix}(\lambda m'.p_1(p_2(@ (m'[1, d_2]))) \parallel m))$$

$$\text{where } @ (m) = \parallel_m \lambda s.\text{delay}(s, \lambda t.1)$$

with $p_i = E[\mathbb{E}_i]r$ and $\text{Signal}^{d_i} = \text{dom}(p_i)$

Core Faust: Subject Reduction

Type preservation by Core Faust denotational semantics:

Theorem (Subject Reduction)

For all $\mathbb{E}, T, z, z', r, m$, if

$$\vdash T, r$$

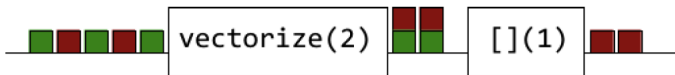
$$m : z$$

$$T \vdash \mathbb{E} : (z, z')$$

then $p(m) : z'$ and $\dim(p) = (|z|, |z'|)$, where $p = E[\mathbb{E}]r$.

Multirate Processing: Key Insights

- Rate processing as data aggregation operations
- Vector operations as static frequency transformers

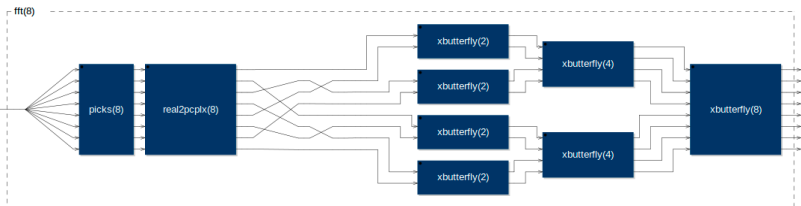


```
down = vectorize(2) : [] (1);
```

Multirate Processing: FFT Example

Faustine: A Multirate Faust Interpreter ([FLOPS'14])

```
import ("complex.lib");
picks(n) = par(i, n, [i]);
fft(n) =
  _ <: picks(n):real2pcplx(n):shuffle(n):butterflies(n);
process =
  vectorize(8):fft(8):pcplx_modules(8):nconcat(8):serialize;
```



Multirate Faust: Formal Semantics

- *Types* $t \in \text{Type} += \text{vector}_n(t)$
- *Frequencies* as static clocks: $f \in \text{Rate} = \mathbb{Q}^+$
- *Rated types* $t^f \in \text{Type}^\sharp = \text{Type} \times \text{Rate}$
- Adding an *iso*(z_2) condition on Rule (\sim)
- Extended typing environment:

$$\text{vectorize} : (t^f, \text{int}[n, n]^{f'}) \rightarrow (\text{vector}_n(t)^{f/n})$$

$$\text{serialize} : (\text{vector}_n(t)^f) \rightarrow (t^{f*n})$$

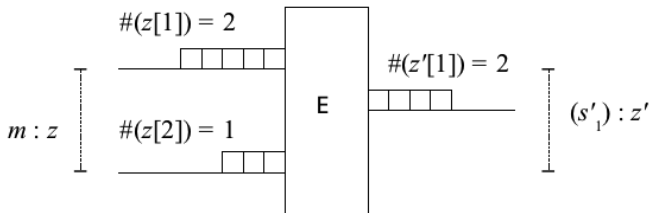
$$[] : (\text{vector}_n(t)^f, \text{int}[0, n-1]^{f'}) \rightarrow (t^f)$$

- Extended initial store r_0 :

- ▶ $r_0(\text{vectorize}) = \lambda(s_1, s_2).(\lambda t. \lambda i. s_1(i + nt), \text{ where } n = s_2(0))$
- ▶ $r_0(\text{serialize}) = \lambda(s).(\lambda t. \perp \text{ if } n = \underline{s(0)} = 0, s(\lfloor t/n \rfloor)(\text{mod}(t, n)) \text{ otherwise})$
- ▶ $r_0([]) = \lambda(s_1, s_2).(\lambda t. s_1(t)(s_2(t)))$

Multirate Faust: Rate Properties

- Characteristics of Signal s : *support* \underline{s} and clock $\#(s)$
- Idea: $\underline{s}/\#(s)$ as time needed to exhaust the domain of s
- Larger supports for high frequency signals:



- Delay operations extend supports with 0s: $@_T(E)$

Multirate Faust: Rate Correctness

Time bound $\mu(m, z)$, in $\mathbb{N} \cup \{\omega\}$ (with $n/0 = \omega$):

$$\mu(m, z) = \min_{i \in [1, |z|]} \lfloor \frac{m[i]}{\#(z[i])} \rfloor$$

Theorem (Rate Correctness)

For all $\mathbb{E}, T, z, z', c, r, m$ and m' , *if*

$$r : T ,$$

$$m : z ,$$

$$T \vdash \mathbb{E} : (z, z') ,$$

then either $|z'| = 0$ *or* $\mu(E[\mathbb{E}]rm, z') \leq \mu(m, z) + \textcircled{c}_T(\mathbb{E})$.

Multirate Faust: Type Checking

- Dependent type checking
- Similar frameworks: refinement or liquid types
- SMT solver-based approach:
Z3 (Microsoft), mathsat (U. Trento)
- Type checker prototype under development (OCaml)
- Completeness issues:

```
process = (_, E:vectorize), E' : [];
```

- ▶ Characterization of typing constraints
- ▶ User assertions
- ▶ Proof assistant (?)
- ▶ DSL calls for domain-driven design choices

Future Work

- Type checker:
 - ▶ Complete implementation
 - ▶ Correctness theorems and proofs
 - ▶ Loop bound inference via abstract interpretation or fancier predicates?
 - ▶ Integration within the Faust compiler (C++)
- (Coq-assisted?) proofs of process properties:
 - ▶ Bounded-input bounded-output (BIBO)
 - ▶ Integer overflow detection
 - ▶ Stabilization
 - ▶ WCET analysis to ensure the *synchronous hypothesis*
- Asynchronous extension
- Curry-Howard correspondence and synchronous programming languages?

Conclusion

- Faust, a DSL for audio and music processing
- Multirate Faust with vectors as frequency transformers
- Music as a rich domain for formal semantic tools and techniques (dependent typing, SMT...)
- DSLs, as a venue for theoretical investigations:
 - ▶ Embedded DSL
 - ▶ Specialized static semantics [Cheng&Rival for Excel]



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